

Darton December Council Minutes - 9/12/2009

Present: Alasdair M. Hannah Mason, Matt Oswin, Susan, Peter, Helen, Alistair R. Ben, Anna.

Apologies: Melissa Muckart

Trust room locked again, meeting late as a result.

Meeting opened at 19:46

Seneschal: Has to quit for health reasons. Would like applications by next council meeting. (has she informed Kingdom Seneschal??)

Arts & Sciences: Still Susan Nothing to report. There was a royal visit at which stuff happened, food and dancing and music and speccy clothes and stuff. No offers of replacement as yet. Robyn happy to be deputy but doesn't want to take on office officially.

Chatelaine: Nothing to Report, no wait, a couple from Holland are possibly coming to Wellington. Found us via the website.

Exchequer: Will email report.

Herald: Nothing to reports. Appears to have come to meeting without brain.

Marshal: Nothing to report. Am slack.

Quartermaster: Resigns. Not a good idea to take all the shire stuff to Featherston. Stuff needs to be out of their house by 15th January, pref sooner. 8cume of stuff. Half a room or the back of a garage. Applications open. Please apply to Quartermaster & Seneschal. Bought four more storage boxes cost \$160. We now have 9, which means we have one spare, so for small events the spare can be filled. The boxes cost \$10 more than the approved \$150. Reccommends that we make the box budget \$160 and the banner budget \$490 down from \$500.

Banner project can either: - Keep getting done by Stefano at Featherston
- Get done by next Quartermaster
- Get canned.

Stefano is easy either way. General consensus is that Alistair should keep doing it.

Webwright: Emailed report. Some confusion over the CMS we can / can't use. Sorted out on mailing list.

The Drupal system is available on sca.org.nz and a bare website has been set up at dev.darton.sca.org.nz. When this is fully set up everyone will be able to get a login and edit the site content as they currently do today. The system is well documented but marginally more complex to operate than GYO (the current system)

Alasdair will talk to Robyn about coordinating the technical build and content creation.

Events Past:

Royal Ball from Robyn via Alistair: Very succesful event. TRMs reported that they enjoyed themselves. Setup and packup went well. Setup took

slightly longer than expected. People didn't know how to setup and play backgammon. Thanks to M&M for lending us the thrones.

Events Upcoming:

St Sebastian's day event is cancelled due to R&A moving house.

Alasdair M. Would like to run a 12th night. 8-10 or 16th? Potluck

Potential visit from Katherine in Ildhafn. Dance workshop.

Stefano suggests fast food feast:

Royal Ball:

Turnbull House cost \$12/head. Venue was \$70

Budget \$6 on food.

General Business:

Richard van Dyke (Ranulf Ironlegs) is visiting next week staying with Peter and Helen. Potential open home to come and meet him. Sunday eve -> Sat Morn.

We should have been in the J'ville Xmas parade. Next year we should think about getting in on these next year.

Alasdair brought up the idea that we're going through a quiet patch and we shouldn't stress about filling officer positions. If people *want* to do things, then that's fine, but we don't need to feel the compulsion to fill the officer positions because they have been filled in the past.

Alistair's opinion is that the seneschal's job is to make sure events happen, either by running something regularly or by cajoling people into running them.

"who cares wins". Events dont' need to be a big deal. They can be backyard events, dance practices, etc, fencing gig and some food in someone's house etc. The important thing is that we do things, not that we fill offices, and run big major things infrequently.

If we looked, there would be a dozen events we could run. If you include CF, four college events, DA and collegium, there are four so it's not too hard to get to 12 events.

Building A&S up as something to do weekly. be that leatherwork or painig banners or whatever.

Everyone bring a medieval book.

Close 20:30